

# Topics in Reinforcement Learning

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# What is RL?

- Sequential decision making problems



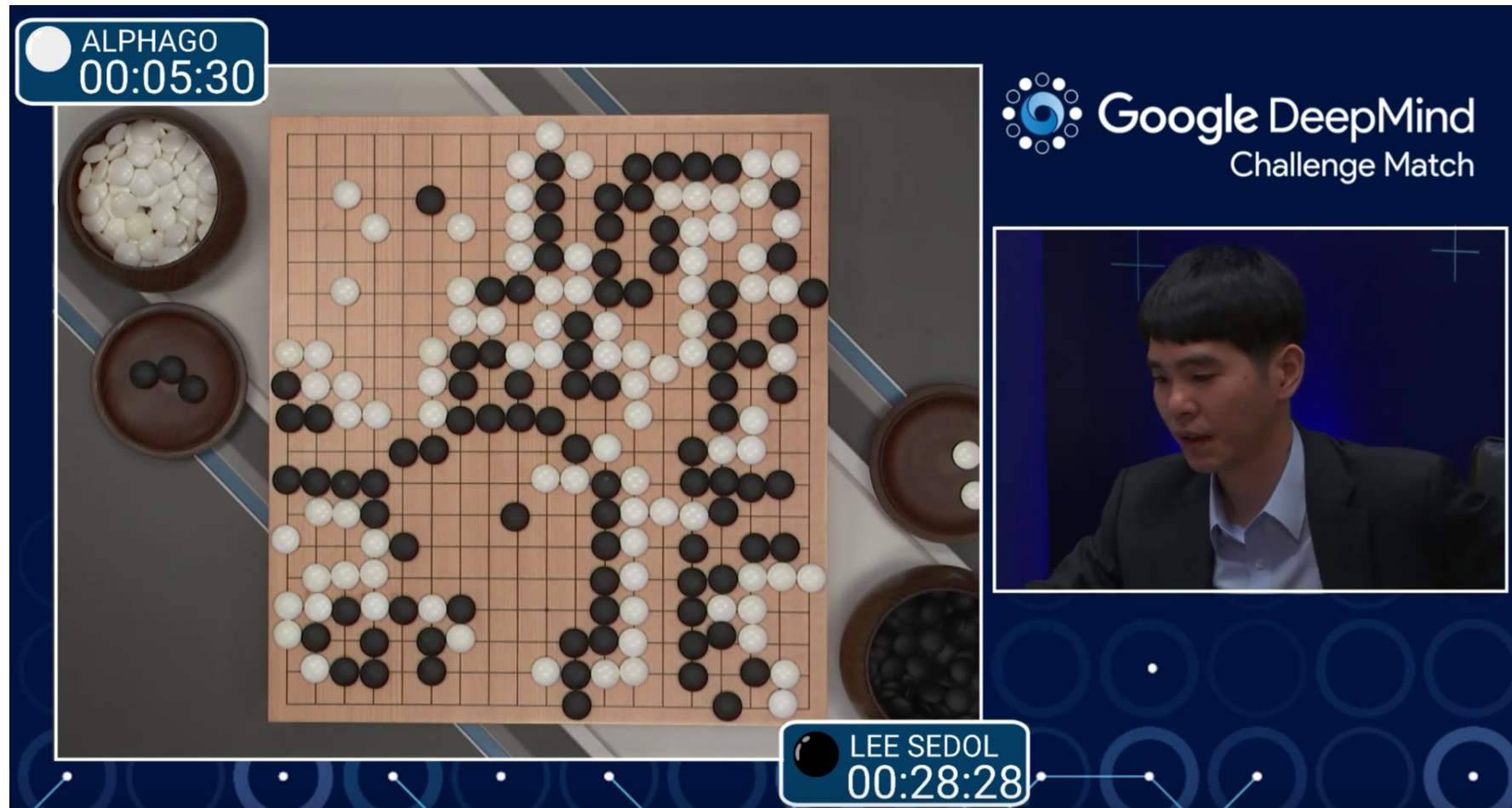
$$A_t \sim \pi(\cdot | S_t)$$



$$R_{t+1}, S_{t+1}$$



# What can RL do?



## AlphaGo (Silver et al. 2016)



# What can RL do?



**AlphaStar (Vinyals et al. 2019)**

# What can RL do?



## OpenAI Five (OpenAI et al. 2019)



# What can RL do?



**Atari games (Mnih et al. 2015)**

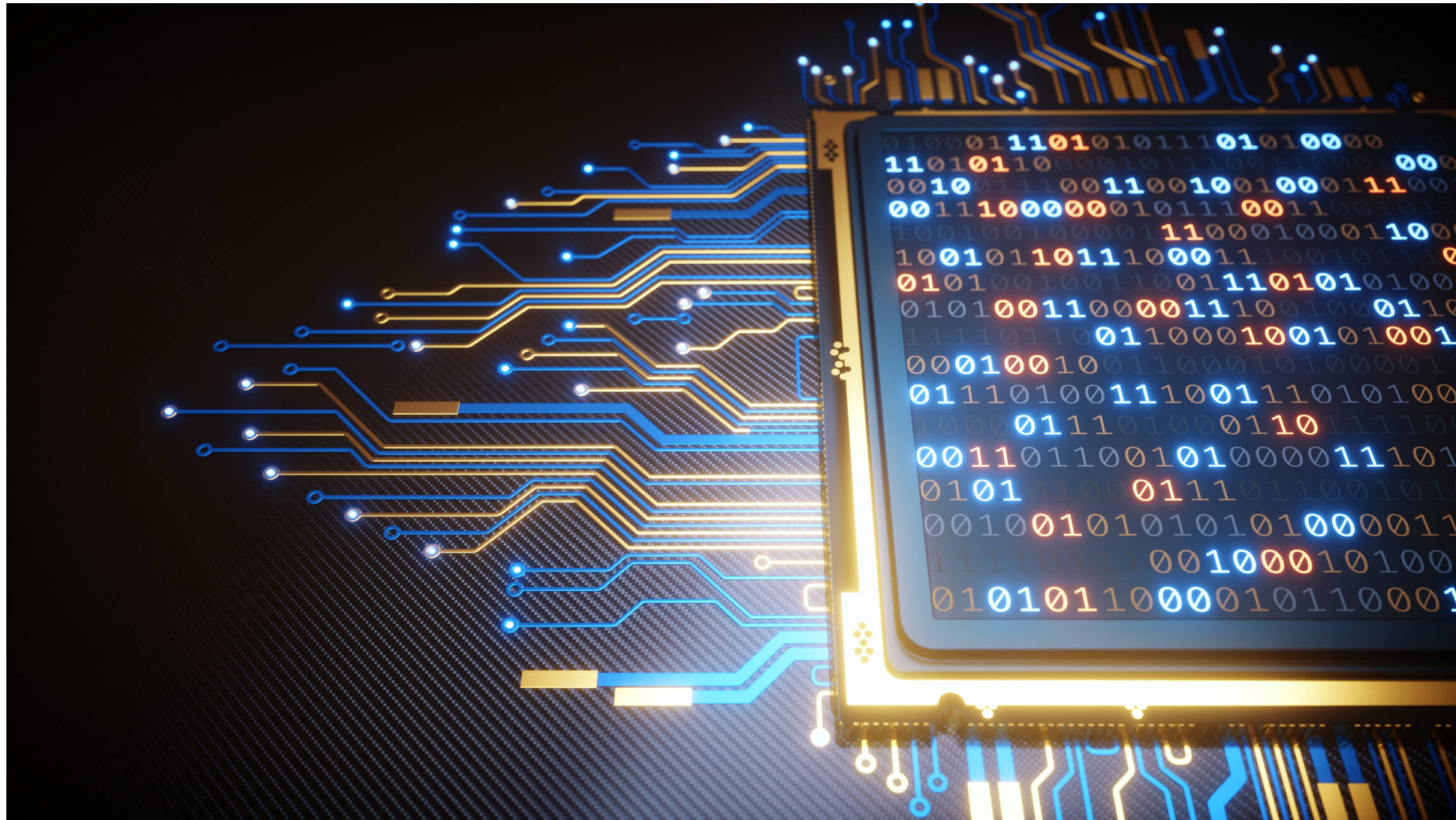
# What can RL do?



**Backgammon (Tesauro, 1995)**



# What can RL do **beyond games**?



**Chip design (Mirhosenini et al., 2021)**

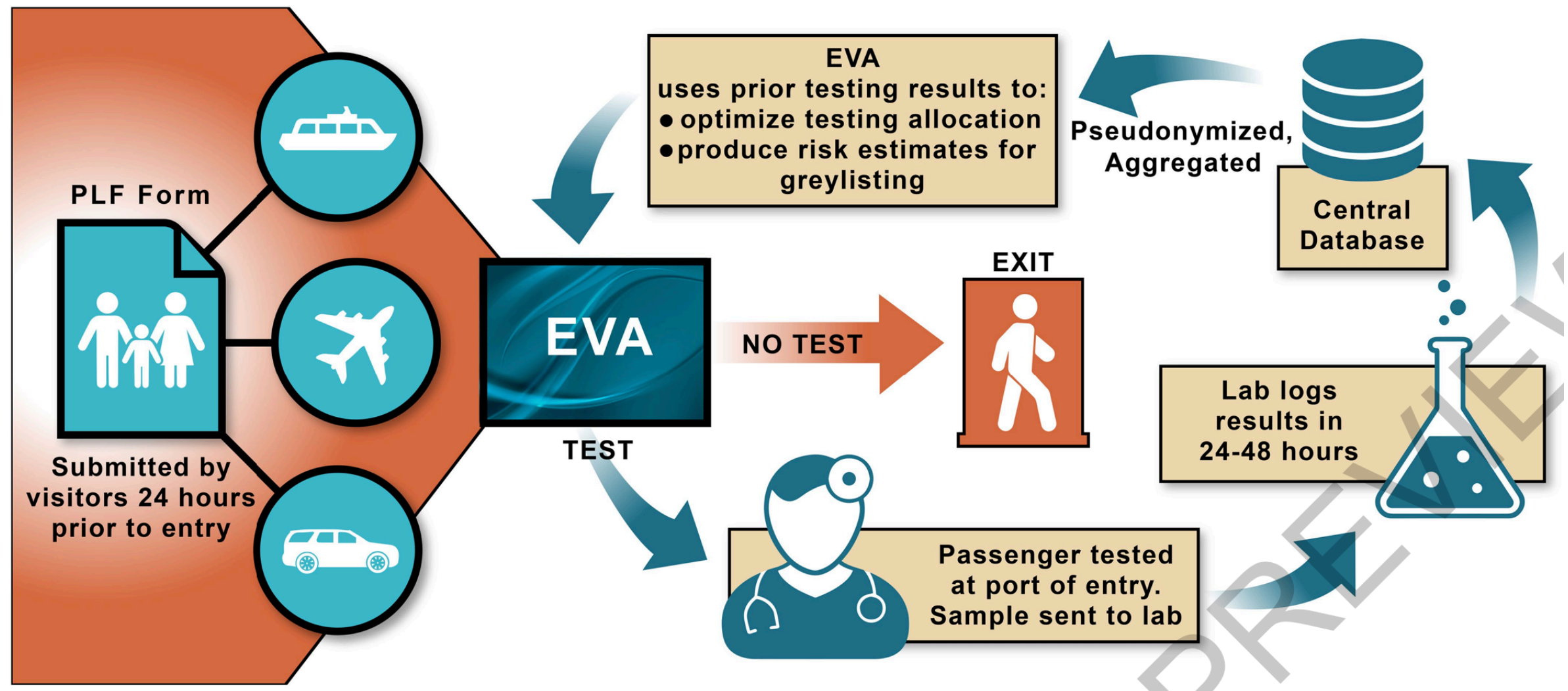


# What can RL do **beyond games**?



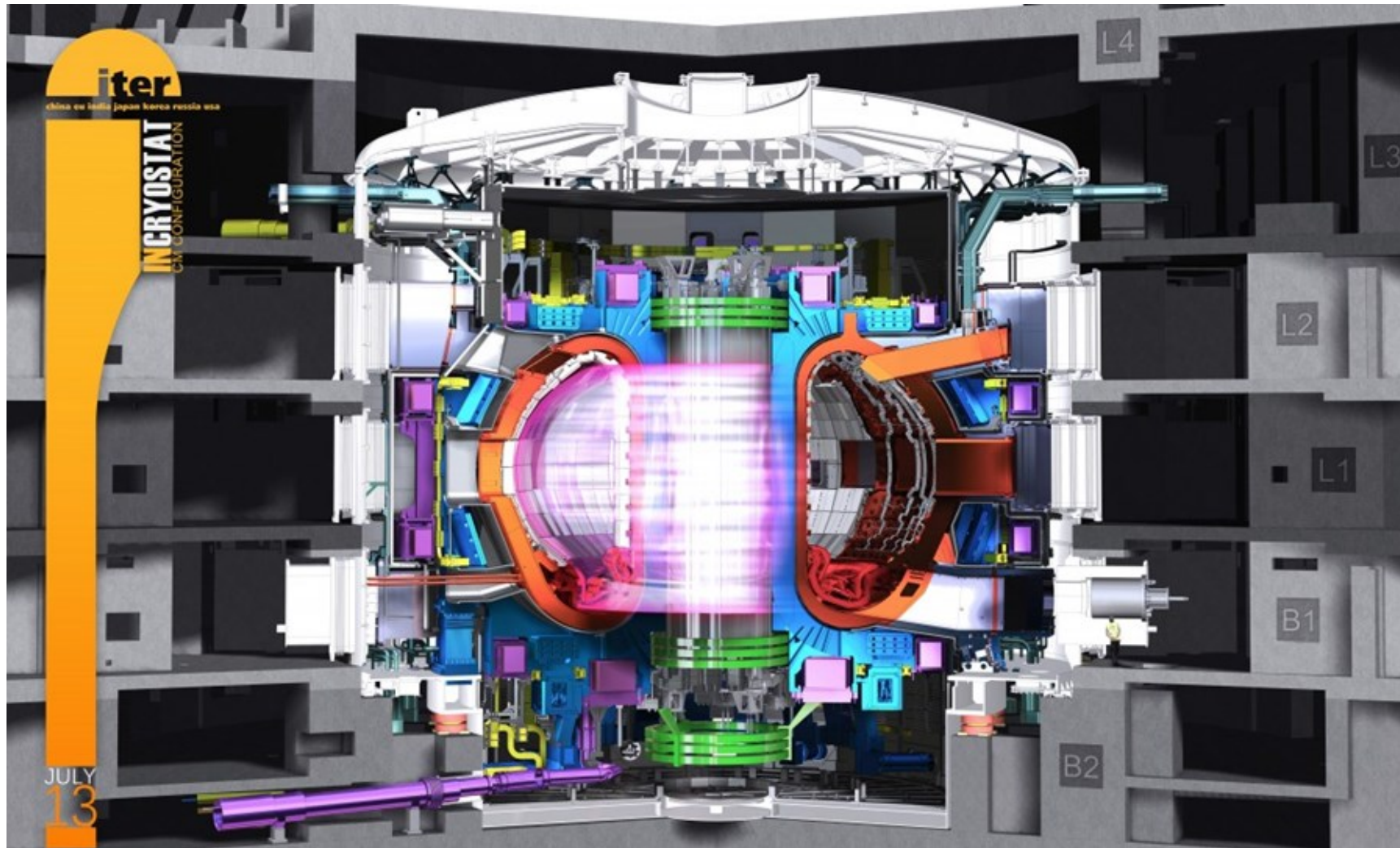
**Navigation of stratospheric balloons  
(Bellemare et al., 2021)**

# What can RL do **beyond games**?



**Covid-19 testing allocation  
(Bastani et al., 2021)**

# What can RL do **beyond games**?



**Nuclear fusion control  
(Degraeve et al., 2022)**



# What are “topics” of this course?

- Focusing on theories
- Necessary background for working on RL theories
  - Prerequisite:
    - Undergraduate level linear algebra
    - Undergraduate level probability

# What are “topics” of this course?

- Focusing on theories
- Necessary background for working on RL theories
- Asymptotic analysis of some RL algorithms (proof)
- Finite sample analysis of some RL algorithms (proof)

# What are **NOT** “topics” of this course?

- Deep RL
- Large scale experiments



# Why do you want to take this course?

- Depth over breadth
- Learn any RL related topic quickly
  - ML/RL engineers/PhDs for RL applications: DQN, A3C, DDPG, PPO, ...
  - PhDs: more complicated analysis, ...

# How to survive this course?

- Project oriented (70%)
  - Non-research project
  - Research project
- Reading assignment (30%)
  - Write a short summary and ask some questions

# Non-research project

## Reproduce a theoretical RL paper

- I compiled a list of papers
- Understand one
- Rewrite the proof in your own words (and notations if necessary), make it easier to read, fix “gaps”, submit a **write-up**
- Deliver a **presentation**
- You must do it solo



# Non-research project

## Reproduce a theoretical RL paper

- Pros:
  - Bounded workload
  - Easier
- Cons:
  - No innovation involved  
(You can of course propose some extension and transform to a research project)

# Research project

Submit to some conferences (e.g., ICML)

- I compiled a list of ideas
- Understanding a paper
- Do the extension I provided (or your own)
- Write a paper and make a submission
- Solo or in a small group

# Research project

**Submit to some conferences (e.g., ICML)**

- Cons
  - Serious commitment, more workload  
(Start now, don't wait until the last month)
- Pros
  - A peer-reviewed paper in a good venue (w. h. p.)
  - Risk-free:  
I provide only “good” idea  
easy transformation to the a non-research project
  - More advise from me



# Which kind of project should I choose?

It's up to YOU!

- There is no difference in terms of grading for this course
- Research project is more rewarding for your career but is harder
- Rotation with me / work with me -> research project  
(Email me after this lecture for rotation)
- You are always welcome to propose your own project  
(but talk with me first)

# Research projects are limited

- It is nontrivial to find ideas that are good enough, easy enough and can fit into one term
- Take it serious

- Course website  
[https://shangtongzhang.github.io/teaching/cs6501\\_fall\\_22/index](https://shangtongzhang.github.io/teaching/cs6501_fall_22/index)

**Q & A**